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Hyperloop: A Cybersecurity Perspective

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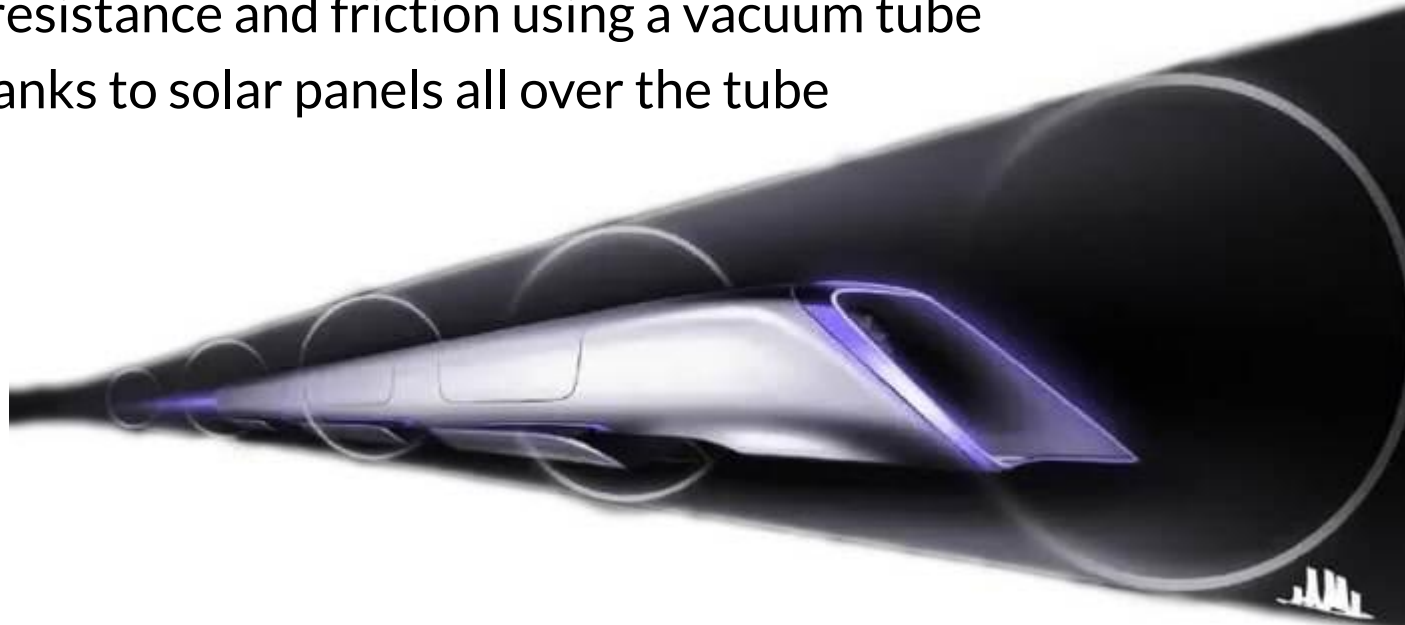


- Introduction
- Hyperloop Infrastructures
- Communications inside a Hyperloop system
- Security issues in Hyperloop's communication channels
- Countermeasures

Introduction



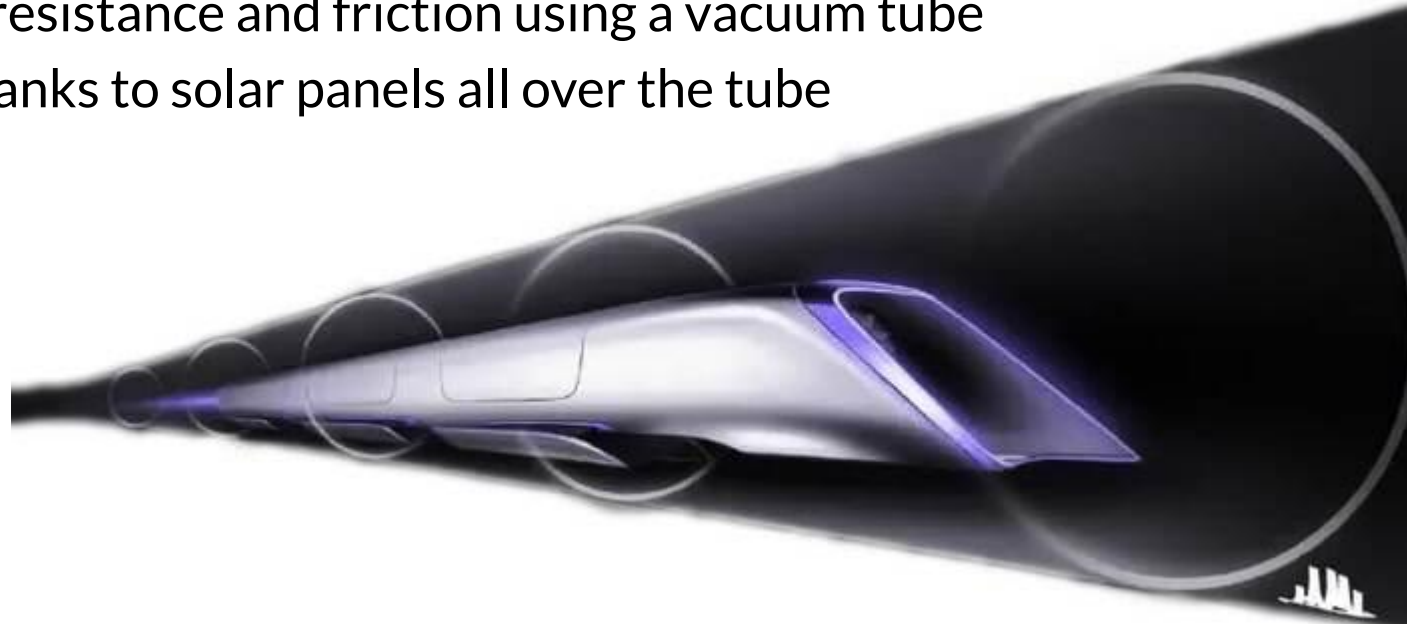
- Introduced in 2013 by Elon Musk
- Ultra-fast train (~1200km/h)
- Mitigating air resistance and friction using a vacuum tube
- Sustainable thanks to solar panels all over the tube



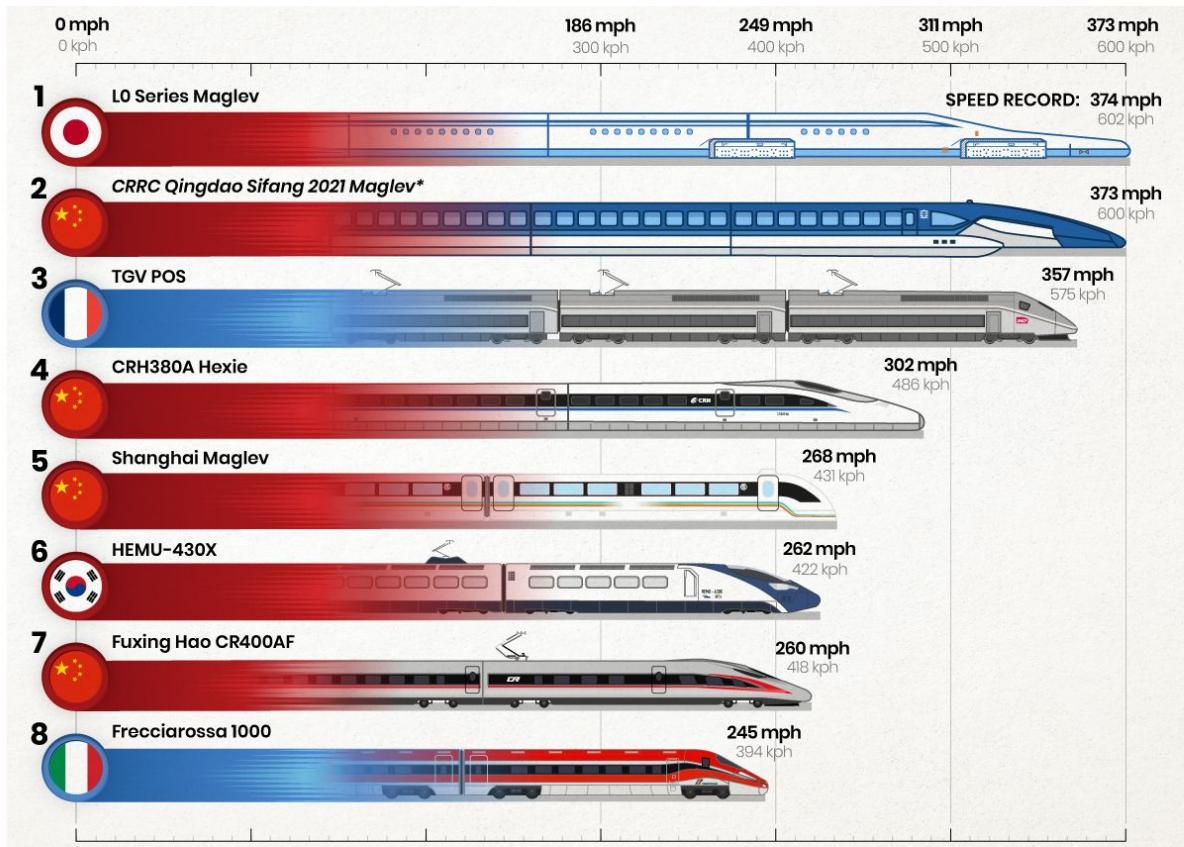
Introduction



- Introduced in 2013 by Elon Musk
- Ultra-fast train ($\sim 1200\text{km/h}$)
- Mitigating air resistance and friction using a vacuum tube
- Sustainable thanks to solar panels all over the tube



Similar vehicles



Related works?



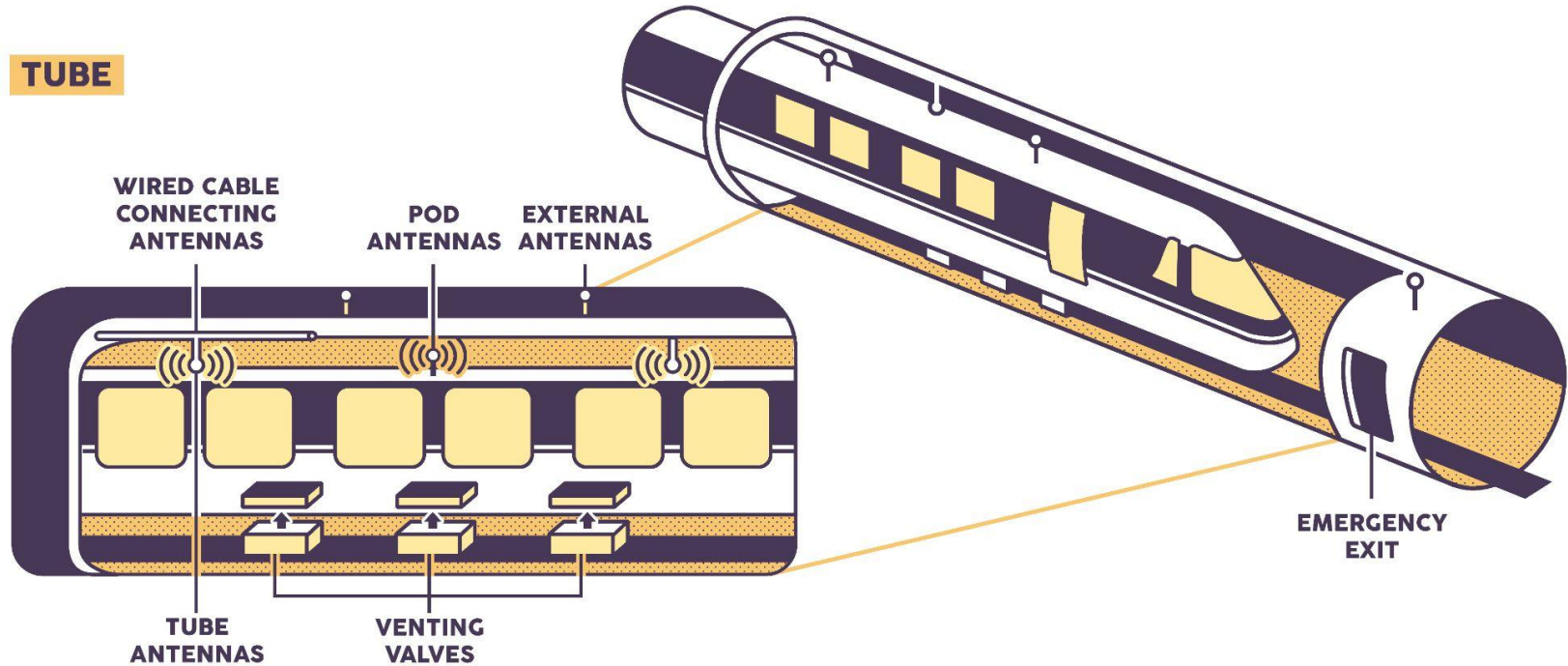
- Lack of official documentation
- Expensiveness of testing
- Mostly related to infrastructure and design problem



Physical Infrastructure



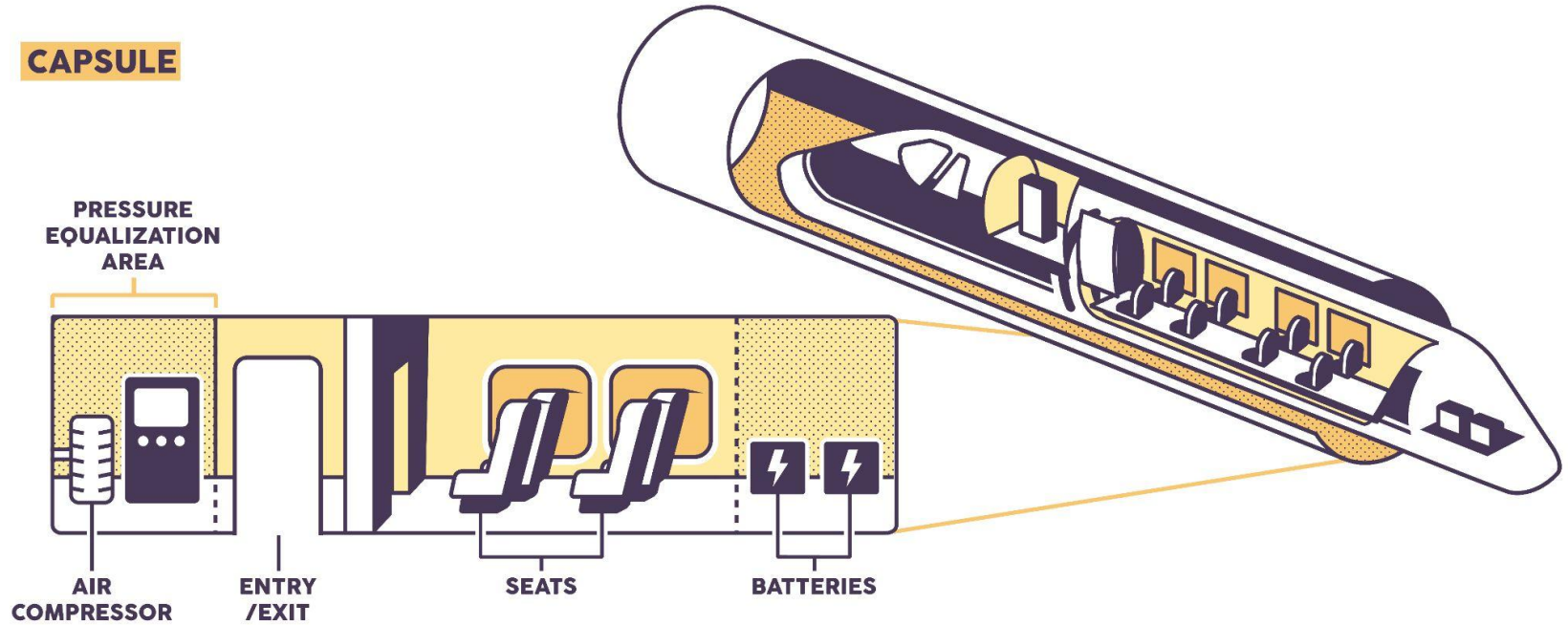
TUBE



Physical Infrastructure



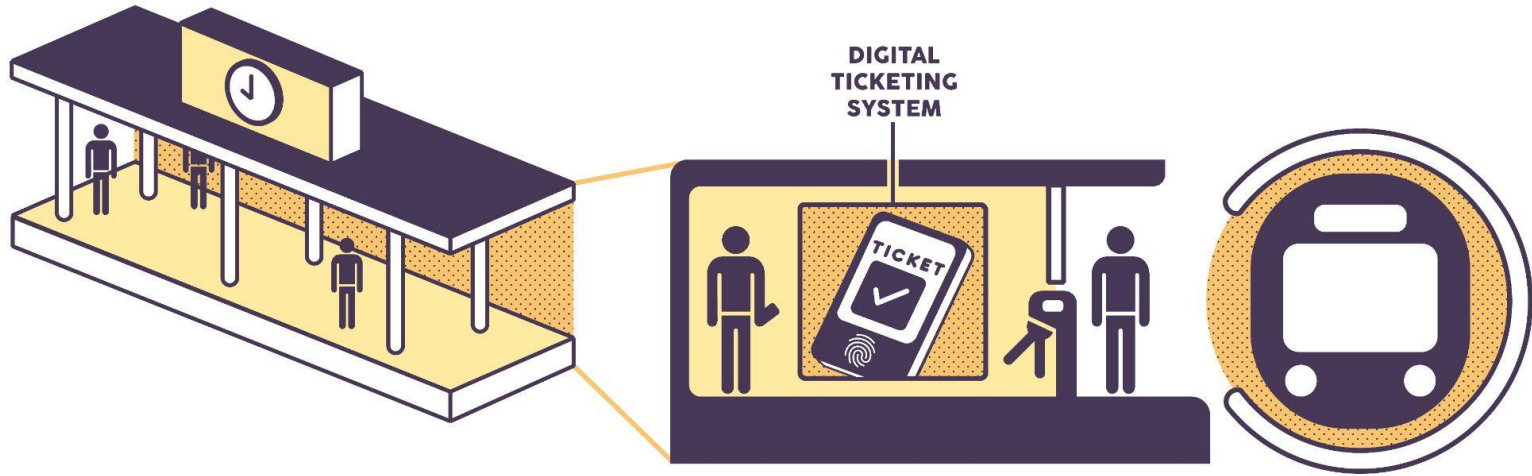
CAPSULE



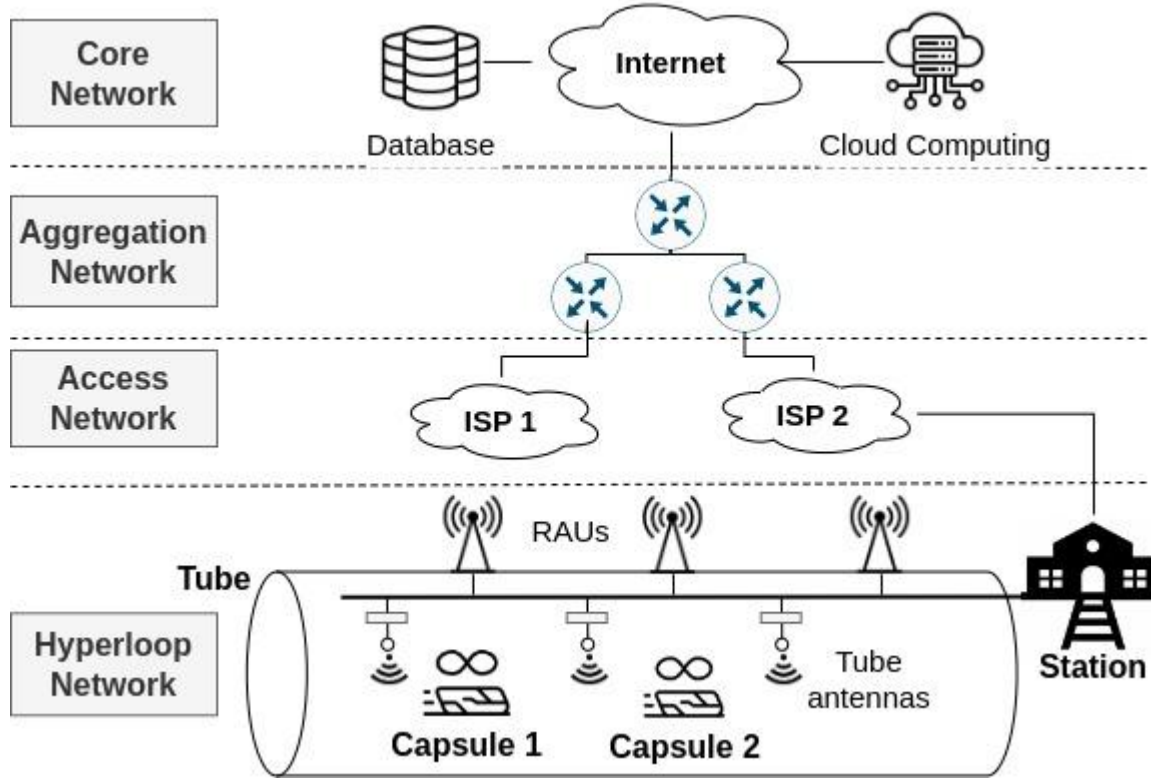
Physical Infrastructure



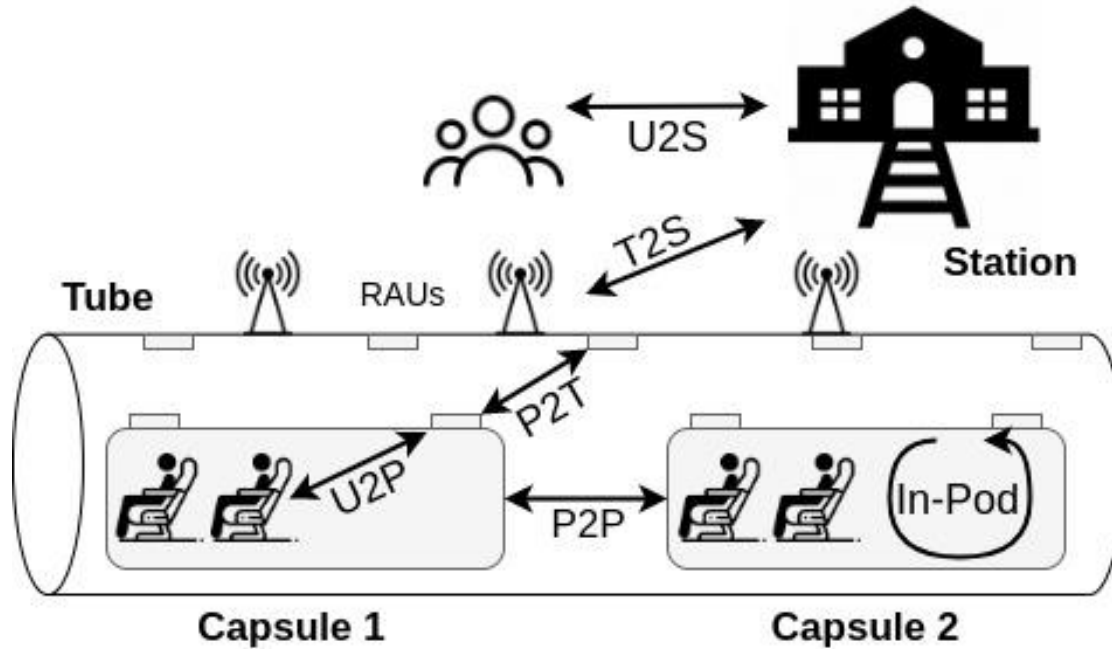
STATION



Network Infrastructure



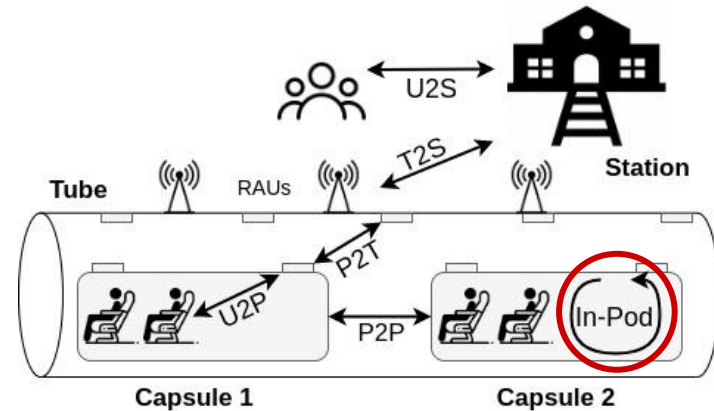
Communications inside Hyperloop



In-Pod Security



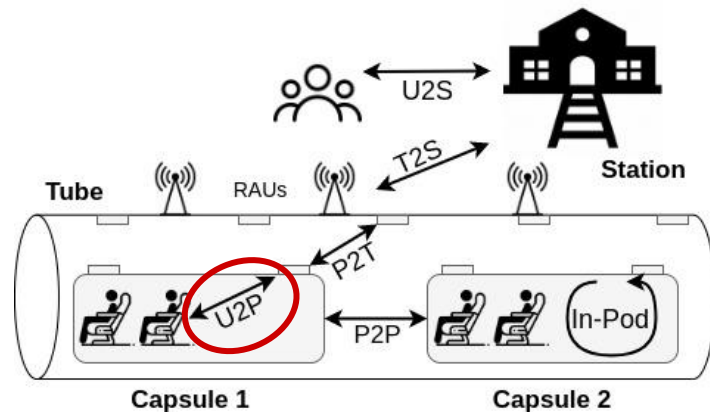
- Similar to in-vehicle networks
 - An attacker may directly connect to the internal network e.g., via Ethernet ports
- Levitation is managed on pod may be tampered with
- Users may DoS the pod through the legitimate connection if proper connection limits are not imposed



User-To-Pod Security



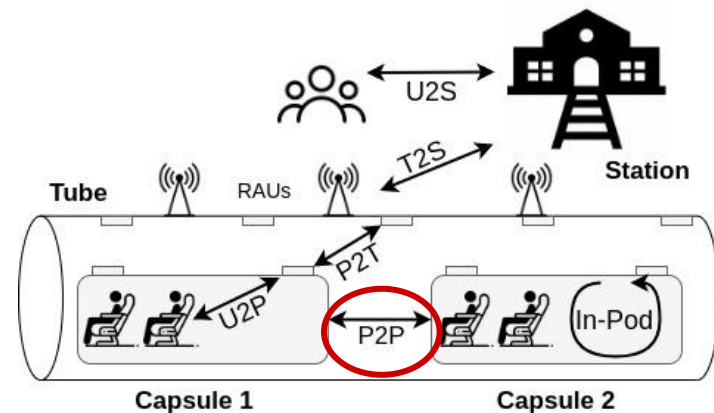
- Infotainment:
 - DoS can prevent or slow down other user's connection
 - Attacking other users through credentials leakages
- U2P may be used as an entry point to the other communication channels



Pod-to-Pod security



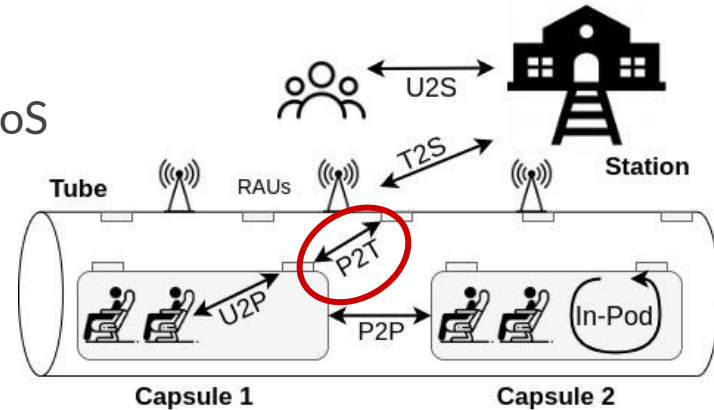
- Pods can be attached/detached
- Similarities with vehicle platoons
- MitM to modify speeds can cause collisions
- DoS/flooding can delay critical messages
- Location spoofing can create crashes and dangerous behaviors



Pod-to-Tube Security



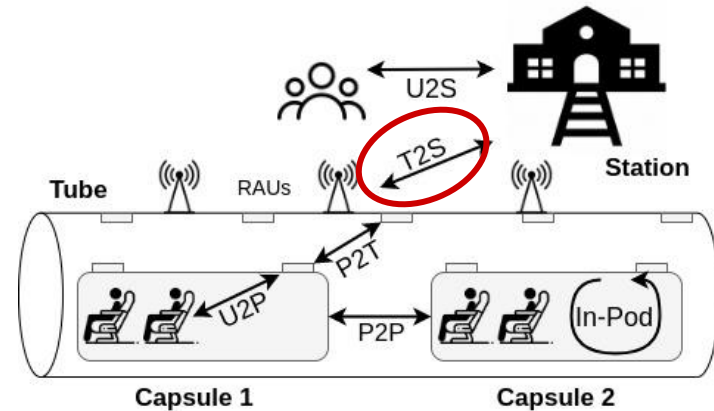
- MitM attacks can interfere with critical systems such as the pressurization of the tube
- Spoofing a pod location can create inconsistencies or hide pods
- DoS can impact the Internet connection of all the pod's users
 - The fast handover process can be a target for DoS
- Tampering with communication to stop charge or overcharge of the pod's batteries



Tube-to-Station Security

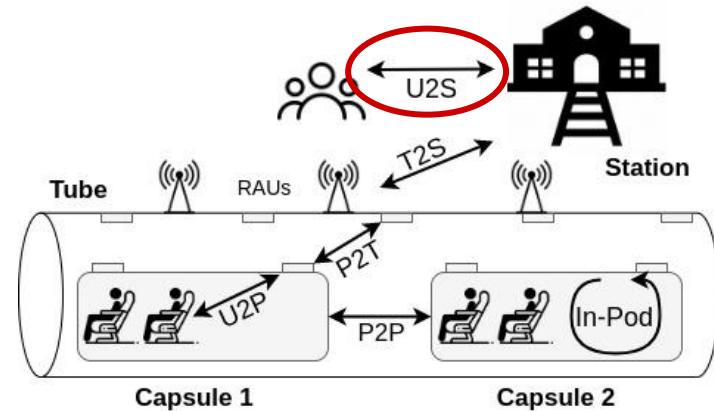


- Critical connection which needs to manage high traffic amounts
- DoS can generate delays with impacting consequences
- This connection controls physical parameters such as the pressurization
 - Tampering with it can have harmful consequences
- Due to the tube length, physical tampering should be considered



User-to-(Devices in the)-Station Security

- Mainly inherited from common train systems
- Privacy leakages (user profiling)
- Frauds (e.g., bill another purser for a ticket)



Countermeasures



- Consider Hyperloop a critical infrastructure
 - Adopting best security practices and standards
- Adapt standards for railways systems
 - CEN-CENELEC
- General security standard (e.g., ISO 27000, IEC 62443)
- Automotive security standards (e.g., AUTOSAR)

Future directions



- Apply this research to real implementations
 - Complete testbeds
 - Standardized technologies
- Joint Technical Committee 20 is working on standardizing Hyperloop
 - CEN/CLC/TR 17912:2023
 - Up to now, a list of related standards and a roadmap for standardization
 - Are they considering security?



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Images credits: Upata (Elisa Turrin)